

# Sogeti Guru Night

# Changes in Software Development

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# Demands

- Mobile devices
- Multicore
- Cloud computing
- Interactive & real-time
- Responsive
- Collaborative
- Frequent changes
- Data increase

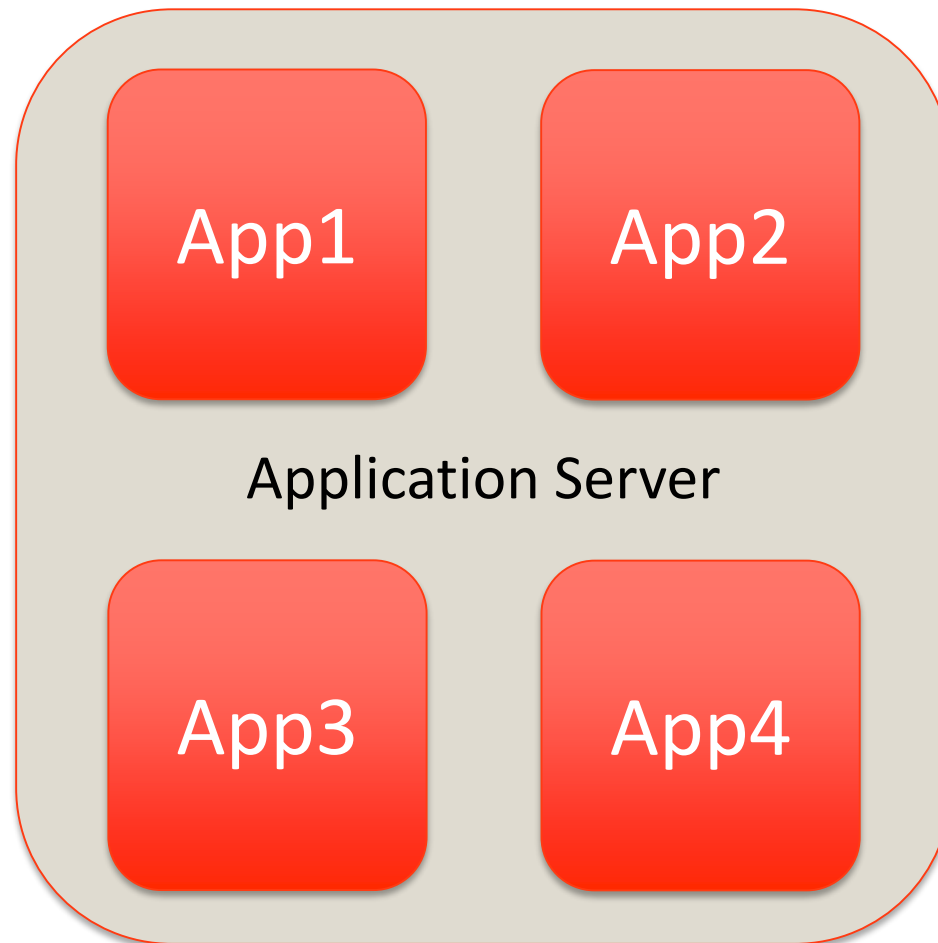
# Trends

**Microservices**

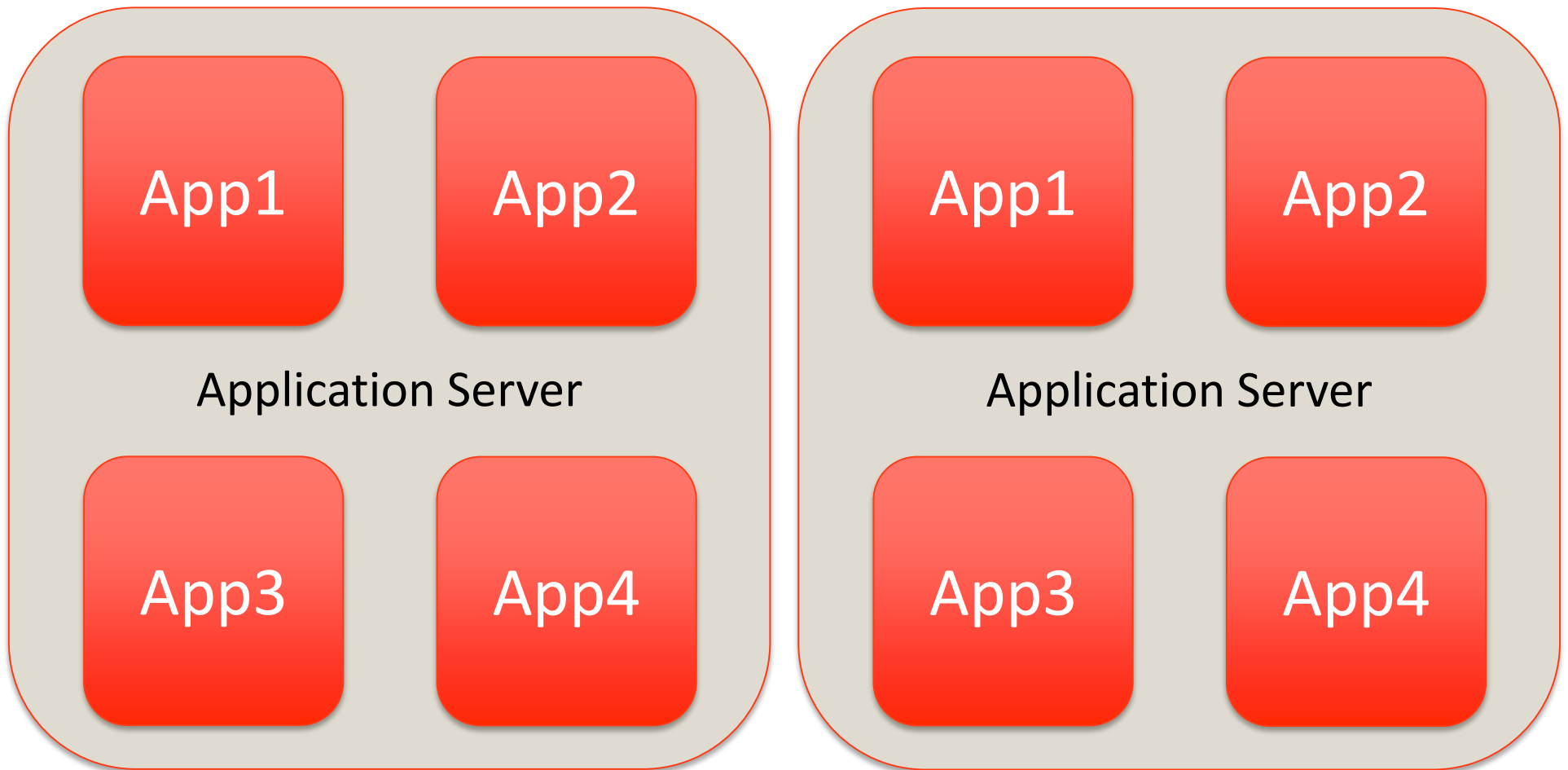
**Event Driven**

**Scalable**

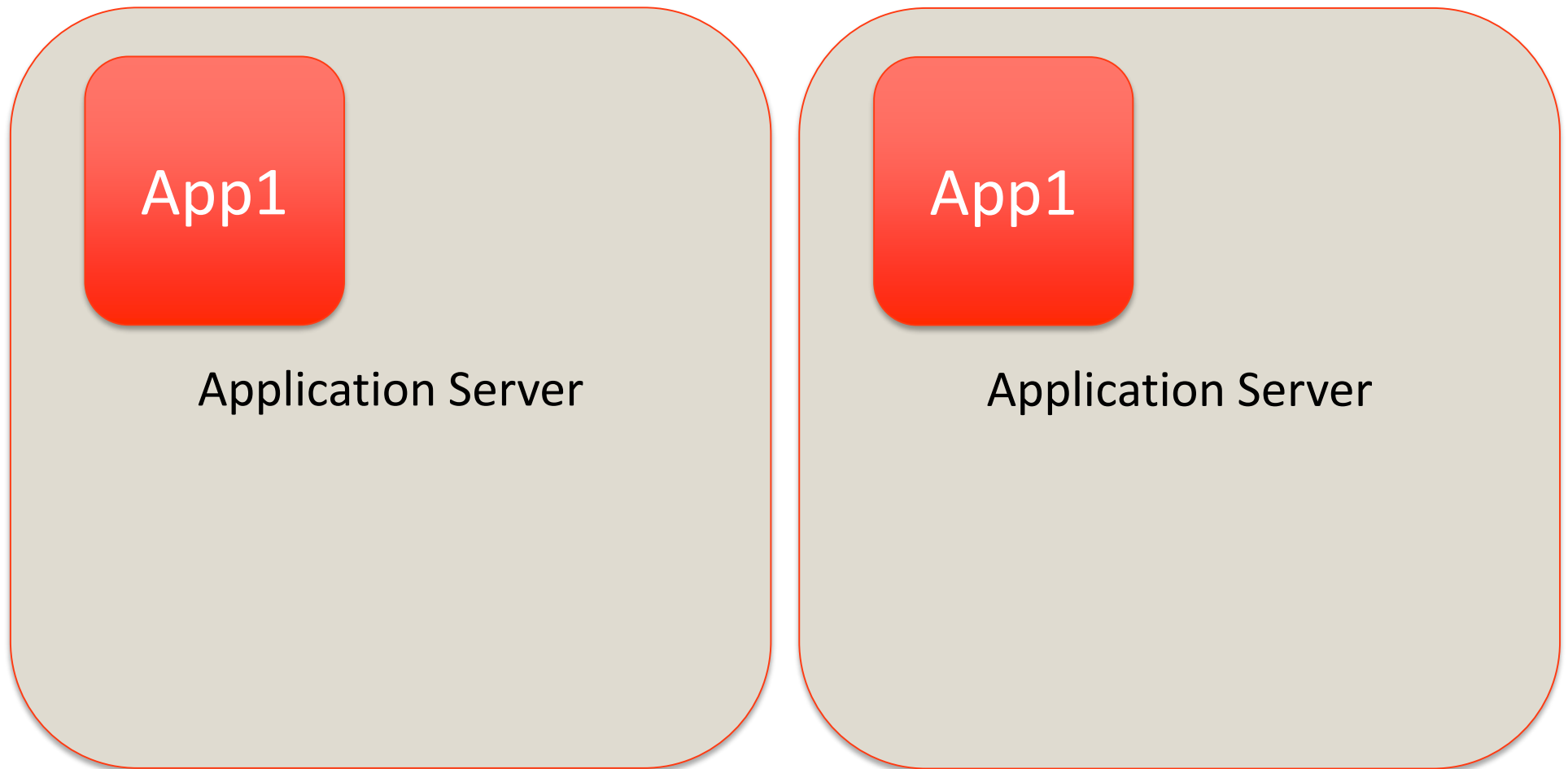
# The Java application server



# The Java application server



# The Java application server



# The Cloud

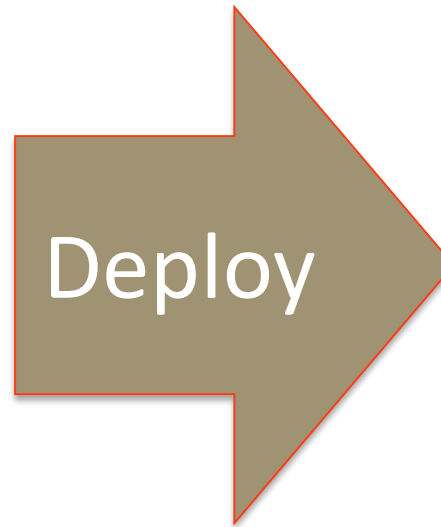




# Containers



# Container deployment



# Microservices

- Independent lightweight processes
- Platform agnostic
- (Immutable) containers
- Standardized DevOps tooling
- Technology diversity

# Event Driven Architecture

Shopping Cart  
Created

Product1  
Added

Product2  
Added

Address  
Added



# Event Driven Architecture

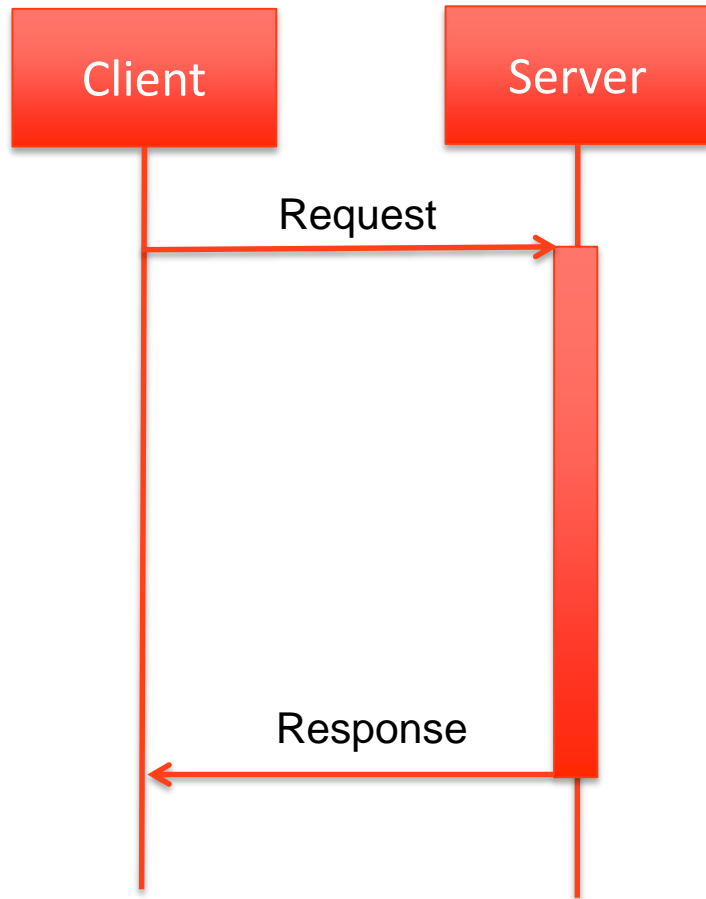
- Producers
- Consumers
- Functions react to events
- Events are state changes
- Asynchronous
- Loose coupling
- Responsiveness



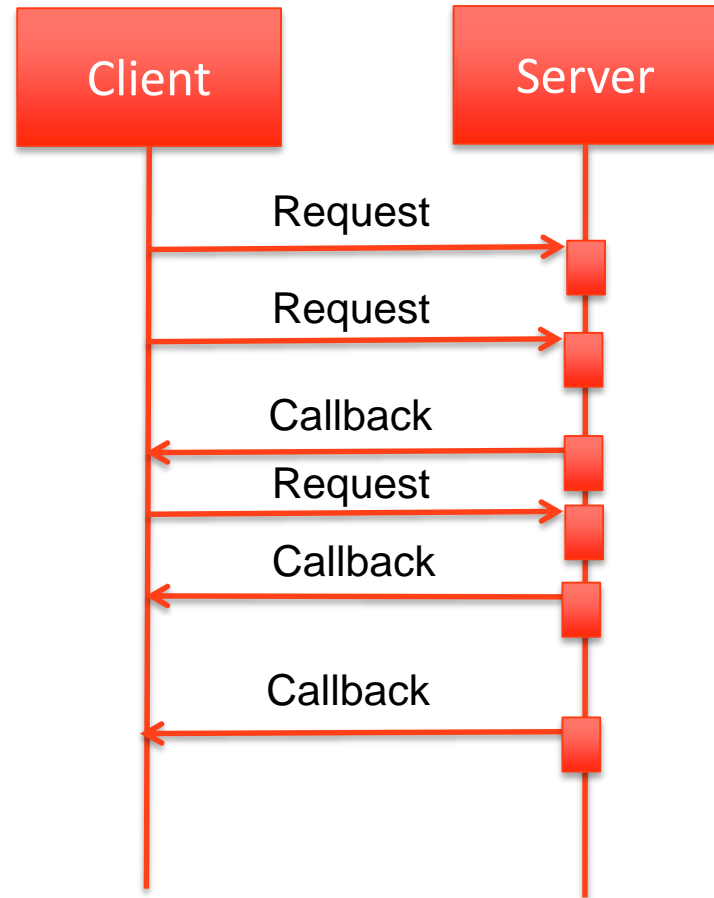
# Connection scaling

- “Classic” model of scaling threads per connection is limited
- CPU and memory bound
- c10k problem
- non blocking event loop

# Blocking vs non-blocking



One thread per connection (1 client)

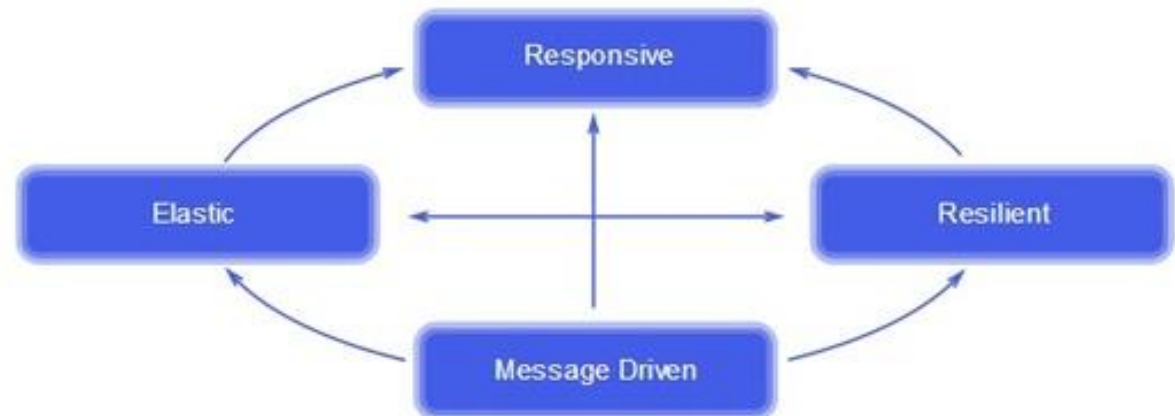


One thread per event-loop (multiple clients)



# Reactive manifesto

- react to events (message driven)
- react to load (scalable)
- react to failure (resilient)
- react to users (responsive)



# Need for a new solution

- Deployment of light-weight processes
- Asynchronous stack
- Reactive programming
- Polyglot
- Distributed
- Event driven

VERT.X

