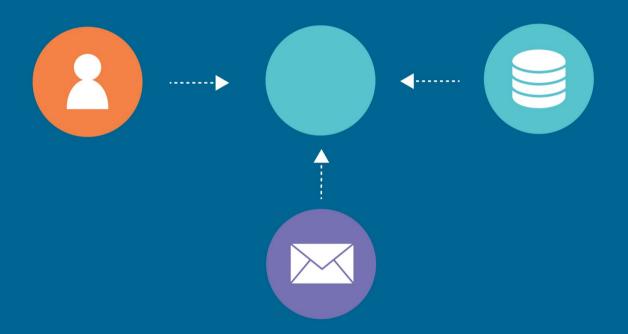
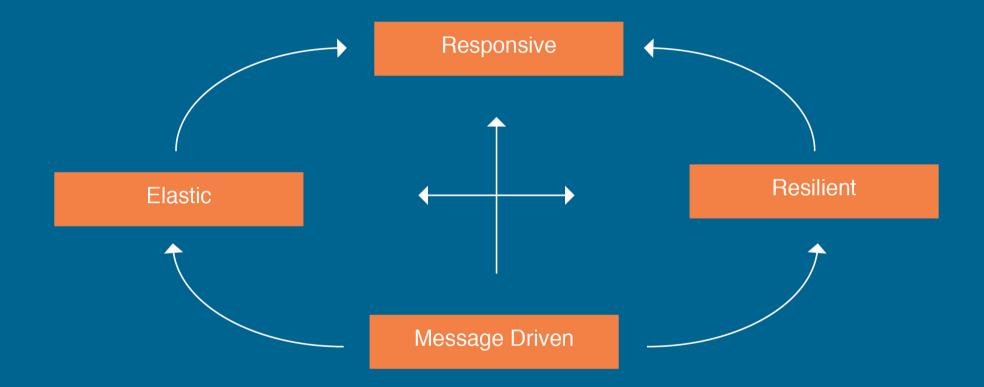
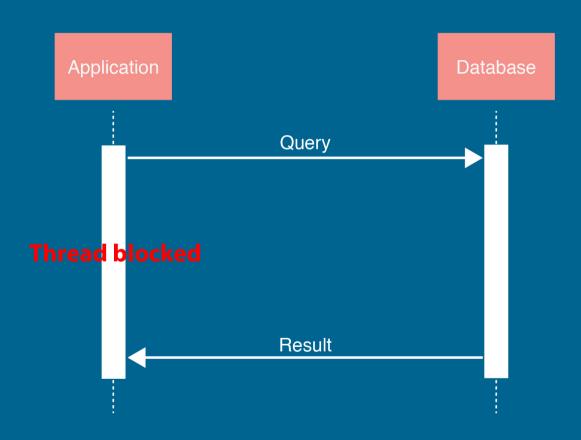


Why Reactive?

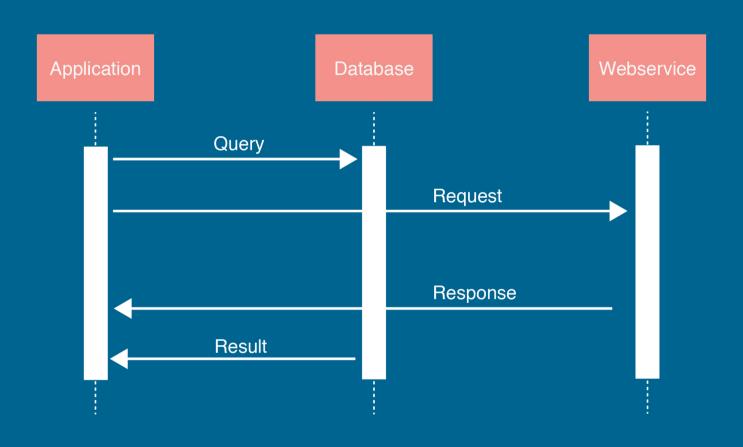




Synchronous



Asynchronous



```
//PersonRepository sync
public List<Person> findByName(String name);

public BigDecimal getIncome(String name);

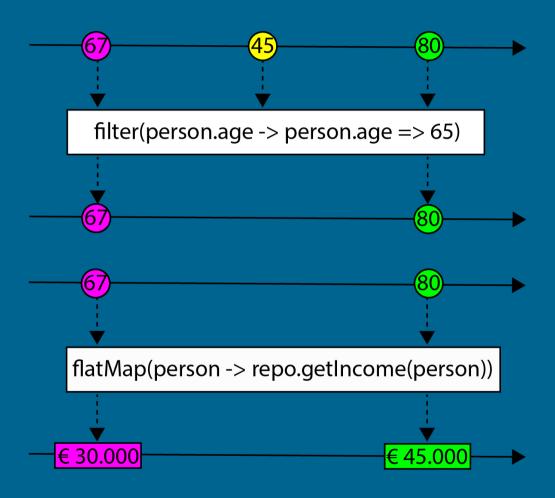
//PersonRepository async
public void findByName(String name, Callback<List<Person>> persons);

public void getIncome(String name, Callback<BigDecimal> income);
```

```
//PersonRepository
public Observable<Person> findByName(String name);
public Observable<BigDecimal> getIncome(Person person);

//Client call
repository.findByName("Erwin")
    .filter(person -> person.getAge() >= 65)
    .flatMap(person -> repository.getIncome(person))
    .subscribe(income -> totalIncome = totalIncome.add(income));
```

RxJava



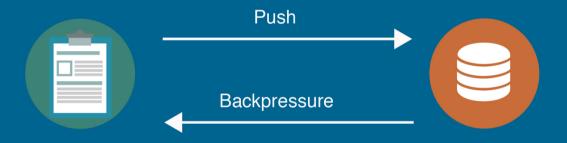
Java 8 Streams vs. RX Observables

Pull vs. Push

Finite vs. Infinite

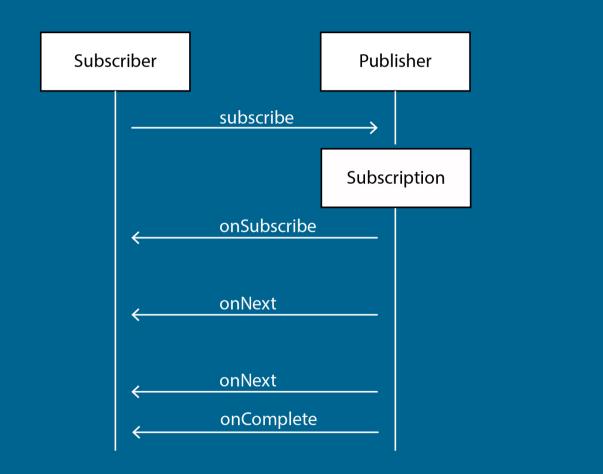
Sync vs. Async

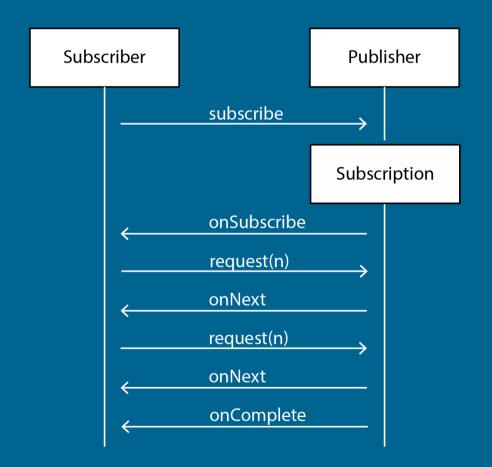
RxJava 2



http://www.reactive-streams.org

Backpressure





Reactive Streams

- **⊘** RxJava 2
- **OP** Project Reactor
- **⊘** Akka Streams
- **⊘** Java 9 Flow API

Java 9

- **⊘** Flow API
- **⊘** Interfaces copied from reactive streams
- **O** Connecting different Rx implementations
- **Easier to use Reactive Frameworks**

Java vs. Reactive Streams

	No Value	Single Value	Multiple Values
Java Blocking	void	Т	Iterable <t></t>
Java Non-blocking	CompletableFuture <void></void>	CompletableFuture <t></t>	CompletableFuture <list<t>></list<t>
Reactive Streams	Publisher <void></void>	Publisher <t></t>	Publisher <t></t>
RxJava	Observable <void></void>	Single <t></t>	Observable <t></t>
Project Reactor	Mono <void></void>	Mono <t></t>	Flux <t></t>
Akka Streams	Source <void></void>	Source <t></t>	Source <t></t>
Java 9 Flow	Flow.Publisher <void></void>	Flow.Publisher <t></t>	Flow.Publisher <t></t>

Java 8 Streams vs. Reactive Streams

```
Stream<Integer> j = Arrays.asList(1, 2, 3, 4, 5).stream();

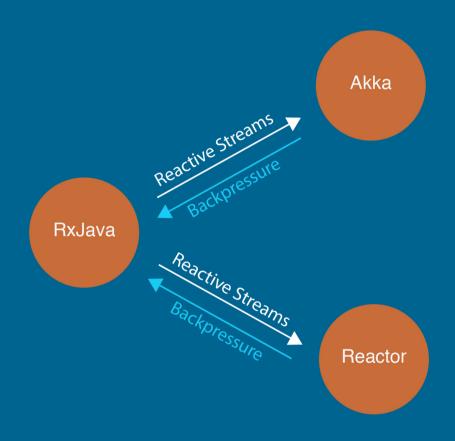
j.map(i -> i * 10)
    .forEach(System.out::println);

j.map(i -> i + 5)
    .forEach(System.out::println); //IllegalState Exception
```

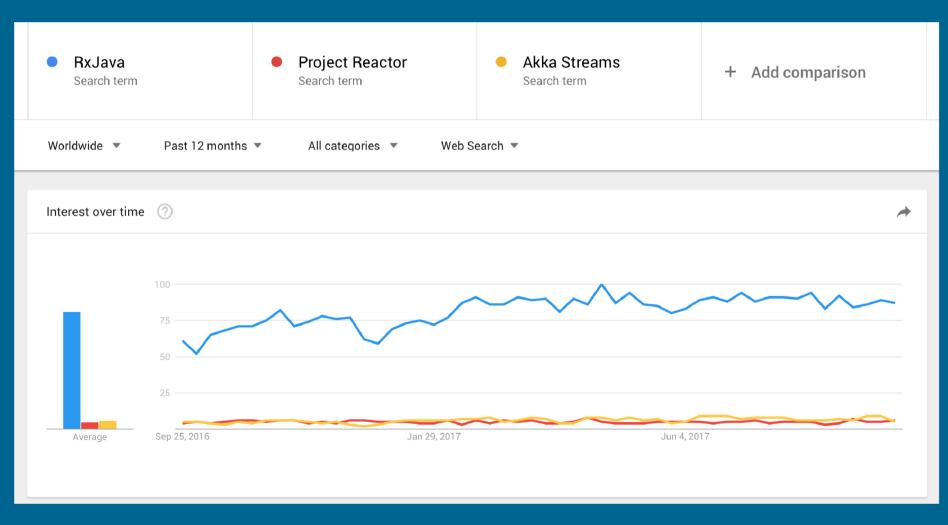
```
Flux<Integer> j = Flux.just(1, 2, 3, 4, 5);

j.map(i -> i * 10)
   .subscribe(System.out::println);

j.map(i -> i + 5)
   .subscribe(System.out::println);
```



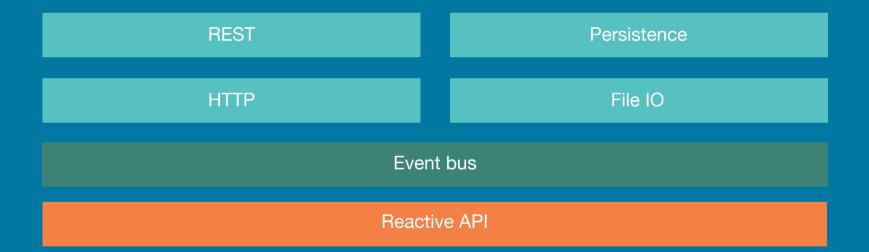
Popularity



Async operations



Reactive Stack

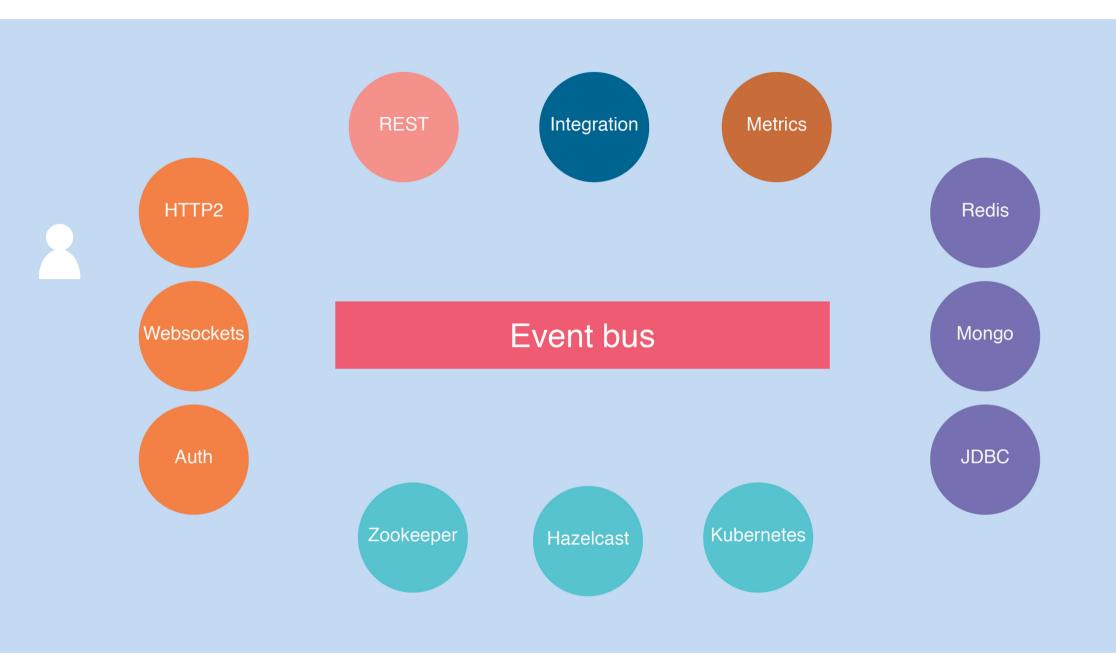


Reactive Frameworks

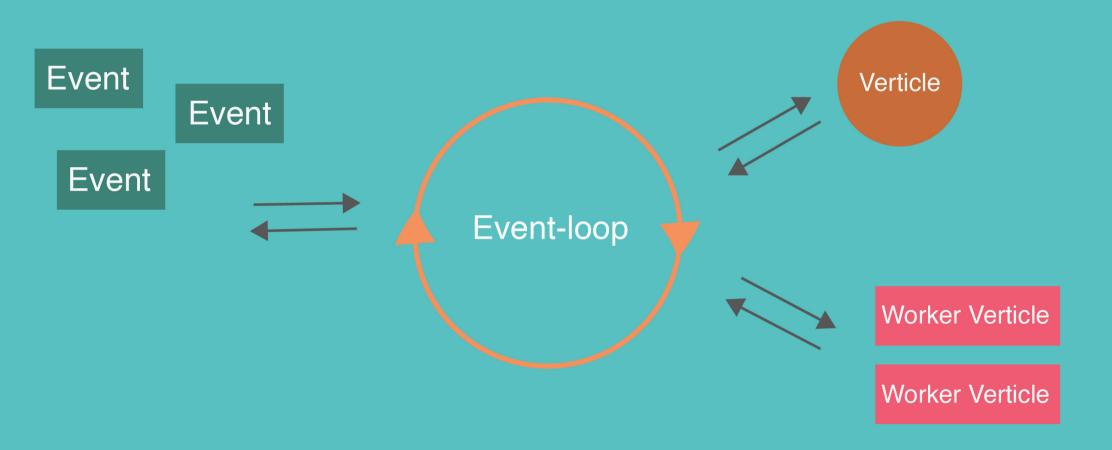
- **⊘** Vert.x
- **⊘** Spring 5



- **Runnable Jar**
- **⊘** Reactive
- **OPOLY**
- **O** Distributed



Non blocking single-threaded



Blocking multi-threaded









```
public class HelloWorldVerticle extends AbstractVerticle{
    @Override
    public void start() throws Exception {
        vertx.eventBus().consumer("hello-channel",message -> System.out.println(message.body()));
        vertx.eventBus().send("hello-channel","Hello world!");
    }
}
```

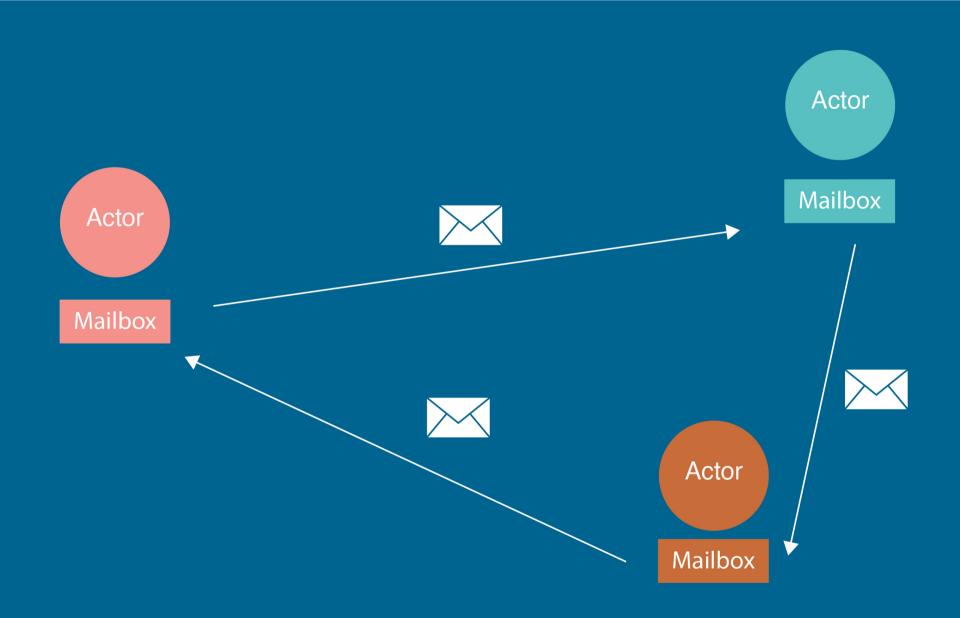
Spring 5

- **⊘** Spring Webflux
- **⊘** Project Reactor
- **OREAL PROPRIES Reactive Data Repositories**
- **⊘** Project Reactor event bus

```
@RestController("hello")
public class HelloController {
    @GetMapping
    Mono<String> hello(){
        return Mono.just("Hello World");
@RestController("person")
public class PersonController {
    @Autowired
    private ReactivePersonRepository personRepository;
    @GetMapping
    Flux<Person> getPersons() {
        return this.personRepository.findAll();
    @PostMapping
    Mono<ResponseEntity<Person>> savePerson(@RequestBody Person person) {
        return this.personRepository.save(person)
                .map(result -> new ResponseEntity<>(result, HttpStatus.CREATED));
```

AKKA

- **⊘** Actor model
- **⊘** Akka HTTP
- **⊘** Scala
- **⊘** Message driven



Actor

- State
- **⊘** Behavior
- **⊘** Mailbox
- **⊘** Supervision of child actors

```
public class HelloWorld extends UntypedActor {
 @Override
 public void preStart() {
   // create the greeter actor
   final ActorRef greeter = getContext().actorOf(Props.create(Greeter.class), "greeter");
   // tell it to perform the greeting
   greeter.tell(Greeter.Msg.GREET, getSelf());
 @Override
 public void onReceive(Object msg) {
     getContext().stop(getSelf());
public class Greeter extends UntypedActor {
 @Override
 public void onReceive(Object msg) {
     System.out.println("Hello World!");
     getSender().tell(Msg.DONE, getSelf());
```

Popularity



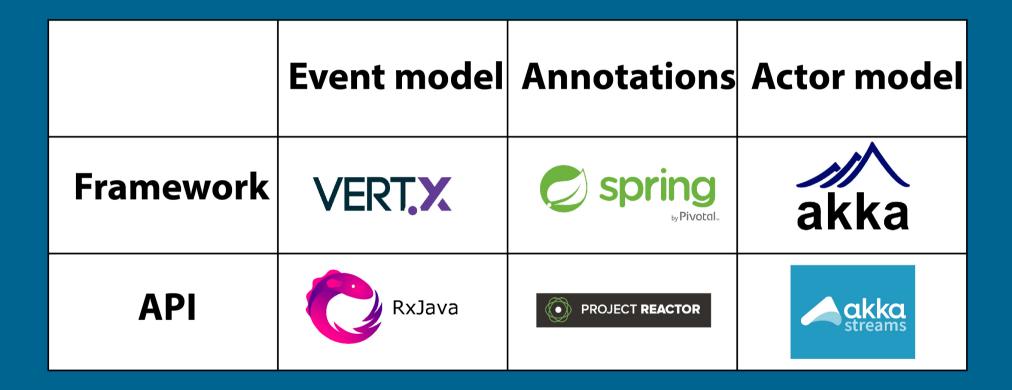
Vert.x vs Spring vs Akka







Landscape overview



"Unless you can model your entire system synchronously, a single asynchronous source breaks imperative programming"

